

Networking Fundamentals

Networking BAsics.



- OSI Model
- Network Devices in the OSI Model

Graphic Symbols

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Multi-layer

switch

Firewall

Email Security Appliance





Networking Basics

Internetworking Basics and the OSI Model

Architectural Model for Intercomputer Communications.

- Reduce complexity
- Standard interfaces
- Modular engineering
- Interoperable Technology
- Accelerate evolution
- Discrete subsets



- Layer 1 Physical
- Specifications: Electrical, Mechanical, Procedural Functional
- (ie.V.35,X.21,HSSI, EIA/TIA-232,FE,GE)
 - Signaling/Bits



- Layer 2 Data Link
- Provides reliable transit of data across a physical link.
- Frames/Datagrams



Data Link Sublayers

- Logical Link Control
- Enable upper layers to gain independence
- Allow service access points (SAPs) to interface sublayers to upper-layer functions

Media Access Control

- MAC address burned into ROM (48 bits 24 bits vendor[OUI]/24 bits serial number)
- Ethernet (CSMA/CD, 802.3,802.2, Eth II)
- Token Ring (802.5)
- FDDI/CDDI



- Layer 3 Network
- Complex Layer that Provides Connectivity and Path Selection
- Packets
- IP Address/Subnet
- Routing



Layer 4 - Transport

- Segments upper-layer applications
- Establishes an end-to-end connections
- Sends segments from one end host to another
- Optionally, ensures data integrity
- Circuit setup & teardown, acknowledgement, multiplexing apps, flow control, & windowing
- TCP & UDP



Layer 5 - Session

- Establishes, manages, and terminates dialogues (aka sessions) between applications
- Synchronization services/ Checkpointing
- Graceful session close/restart
- Network File System (NFS)
- Structured Query Language (SQL)
- Remote Procedure Call (RPC) applications
- NetBIOS
- Named Pipes



- Layer 6 Presentation
- ASCII, EBCDIC, Encrypted
- Sound, Video (MIDI, MPEG, G729)
- Graphics (PICT, TIFF, JPEG, GIF)

 Code formatting and conversion for applications



- Layer 7 -Application
- Word Processor
- Electronic Mail (SMTP, X.400)
- Remote Access (Telnet, SSH)
- Client-Server Process
- World Wide Web (WWW)
- EDI
- Supports the communicating component of an applications



Role of Application Layers

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		<u>EXAMPLES</u>
Application	User Interface	Telnet HTTP
Presentation	 How data is presented Special processing such as encryption 	ASCII EBCDIC JPEG
Session	Keeping different applications' data separate	Operating System/ Application Access Scheduling
Transport Layer		
Network Layer		
Data Link		
Physical		

Role of Data Flow Layers

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Application		
Presentation		EXAMPLES
Session		
Transport	 Reliable or unreliable delivery Error correction before retransmit 	TCP UDP
	Flow control	SPX
Network	Provide logical addressing which routers use for path determination	IP IPX
Data Link	 Combines bits into bytes and bytes into frames Access to media using MAC addres Error detection not correction 	802.3 / 802.2 HDLC
Physical	 Move bits between devices Specifies voltage, wire speed and pin-out cables 	EIA/TIA-232 V.35

A Layer-2 Frame



A Layer-2 Frame - detail



Ethernet Frame Types

Cisco Novell 46 - 1500 7 6 6 2 1 4 Name Name Туре ARPA Ethernet II SD DA SA PRE **FCS** Data >1500) FF-FF Novell Ethernet 802.3 PRE SD DA SA Length all 1's FCS Data Ether (2 byte) SAP Ethernet 802.2 DSAP SSAFControl PRE SD DA SA Length FCS Data (1) (1) (1) DSAP SSAF Contro OUI Туре **SNAP Ethernet SNAP** SD DA SA Length AA PRE AA 03 (3) (2) FCS Data (1) (1) (1)

Layer 2 – Data Link



FCS - Frame Check Sequence

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The FCS detects errors.

The standard 16-bit cyclic redundancy check (CRC) is used for Frame Relay frames

CRC - A mathematical computation to ensure the accuracy of frames transmitted between devices in a Frame Relay network.

The Big Picture!



Network Devices and OSI Model

- Layer 5-7 Firewalls, IPS
- Layer 3,4 Routers
- Layer 2 Bridges/Switches
- Layer 1 Hubs

7	Application	
6	Presentation	
5	Session	
4	Transport	
3	Network	
2	Data Link	
1	Physical	

Hubs Operate at Physical layer



- All devices in the same collision domain
- All devices in the same broadcast domain
- Devices share the same bandwidth

Hubs: One Collision Domain

- More end stations means more collisions
- CSMA/CD is used



Switches and Bridges Operate at Data Link Layer

Data Link OR

- Each segment has its own collision domain
- All segments are in the same broadcast domain

Switches



- Each segment has its own collision domain
- Broadcasts are forwarded to all segments



Routers: Operate at the Network Layer

- Broadcast control
- Multicast control
- Optimal path determination
- Traffic management
- Logical addressing
- Connects to WAN services



Network Layer Functions (cont.)



- Logical addressing allows for hierarchical network
- Configuration required
- Uses configured information to identify paths to networks

Transport Layer Functions

- Distinguishes between upper layer applications
- Establishes end-to-end connectivity between applications
- Defines flow control
- Provides reliable or unreliable services for data transfer

Transport	тср	UDP	SPX
Network	IP		IPX

Reliable Transport Layer Functions



Firewalls: Operate at L2 – L7

- Blocks unrequested traffic
- Allows return traffic from requested sessions
- Inspects for "impersonated" traffic
- Creates network boundaries
- Can be configured manually to allow or deny certain traffic



Intrusion Prevention Systems: Operate at L3 – L7



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